## **DIVERSION BENCH CARD**

In all appropriate cases formal court action should be avoided and other community resources utilized to ameliorate situations brought to the attention of the court. [Juv. R. 9(A)] Growing research shows that diversion is the most effective method of disposing of juvenile cases.<sup>1</sup>

## **CONSIDERATIONS FOR THE COURT**

- Diversion should be considered prior to any formal adjudication.
- Any child may be eligible for diversion.
- Diverting youth from formal processing can take many forms. Diversion can take place pre-filing or post-filing from the bench, with programs happening in or out of court.

#### **DIVERSION OPTIONS**

- Referral to court-administered or communitybased programs and services. [R.C. 2152.73]; [Juv. R. 9(A)]
- Referral to Mediation. [Uniform Mediation Act] [R.C. 2710.01 2710.10]; [Sup.R 16].



Hearings relating to a juvenile charged with domestic violence, R.C. 2919.25 and hearings relating to juvenile civil protection orders, R.C. 2151.34, shall not be referred to mediation.

[Sup.R. 16(B)(1)(d)]

 Referral to specialized dockets certified by the Supreme Court of Ohio. [Sup.R. 36.20 – 36.28]

### **Examples**

- Drug court
- Mental health court
- OVI/DUI court
- Human trafficking

# OPTIONS FOR DISPOSITION OF PENDING CASE WHEN MATTER IS REFERRED TO DIVERSION

- Dismiss pending case when matter is referred to a diversion program. [Juv.R. 9(A)]; [In Re M.D., 38 Ohio St.3d 149]
- Keep pending case open until the court receives the results of the diversion program.
  - If the youth has successfully completed the diversion program, then the pending case is dismissed. [Juv.R. 9(A)]; [In Re M.D., 38 Ohio St.3d 149]; [Juv.R. 29(F)(2)(d)]
  - If the youth did not successfully complete the diversion program proceed with adjudication and/or disposition of the pending case.



For more information, see Models for Change Juvenile Diversion Guidebook – modelsforchange.net/publications/301.

<sup>&</sup>lt;sup>1</sup> <u>ncjrs.gov/html/ojjdp/9909-3/div.html</u>